

Day 2: Single cell RNA sequencing: The bioinformatic downstream analysis

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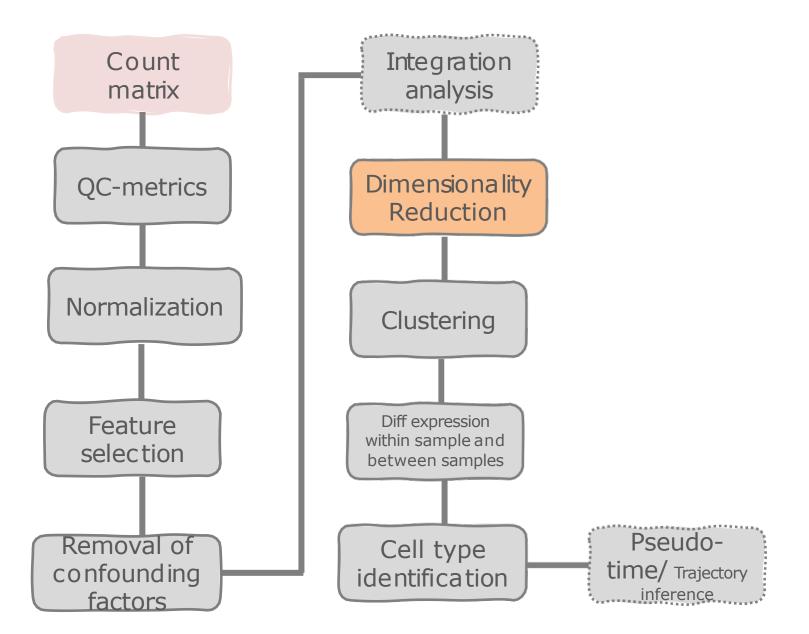






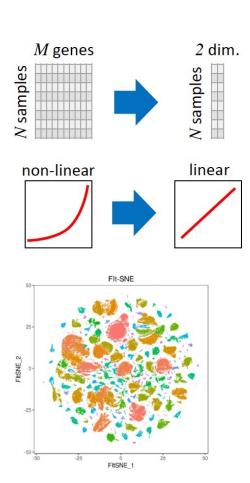
Bioinformatics





Dimensionality Reduction

- Simplify complexity, so it becomes easier to work with.
 - Reduce number of features (genes)
 - In some: Transform non-linear relationships to linear
- "Remove" redundancies in the data
- Identify the most relevant information (find and filter noise)
- Reduce computational time for downstream procedures
- Facilitate dustering, since some algorithms struggle with too many dimensions
- Data visualization



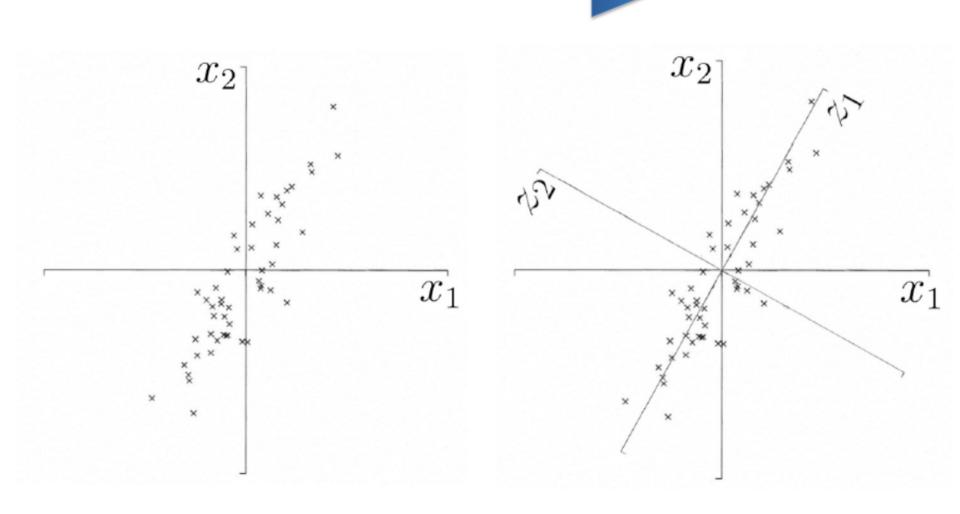
Dimentionality reduction: Algorithms

PC	CA	linear	Matrix Factorization		
IC.	CA	linear	Matrix Factorization		
M	1DS	non-linear	Matrix Factorization		
Sp	parce NNMF	non-linear	Matrix Factorization	2010	https://pdfs.semanticscholar.org/664d/40258f12ad28ed0b7d4 c272935ad72a150db.pdf
сР	PCA	non-linear	Matrix Factorization	2018	https://doi.org/10.1038/s41467-018-04608-8
ZII	IFA	non-linear	Matrix Factorization	2015	https://doi.org/10.1186/s13059-015-0805-z
ZII	INB-WaVE	non-linear	Matrix Factorization	2018	https://doi.org/10.1038/s41467-017-02554-5
Di	iffusion maps	non-linear	graph-based	2005	https://doi.org/10.1073/pnas.0500334102
Iso	omap	non-linear	graph-based	2000	10.1126/science.290.5500.2319
t-9	SNE	non-linear	graph-based	2008	https://lvdmaaten.github.io/publications/papers/JMLR_2008.pdf
-	- BH t-SNE	non-linear	graph-based	2014	$https://lvdmaaten.github.io/publications/papers/JMLR_2014.pdf$
-	- Flt-SNE	non-linear	graph-based	2017	arXiv:1712.09005
La	argeVis	non-linear	graph-based	2018	arXiv:1602.00370
UI	MAP	non-linear	graph-based	2018	arXiv:1802.03426
PH	HATE	non-linear	graph-based	2017	https://www.biorxiv.org/content/biorxiv/early/2018/06/28/12037 8.full.pdf

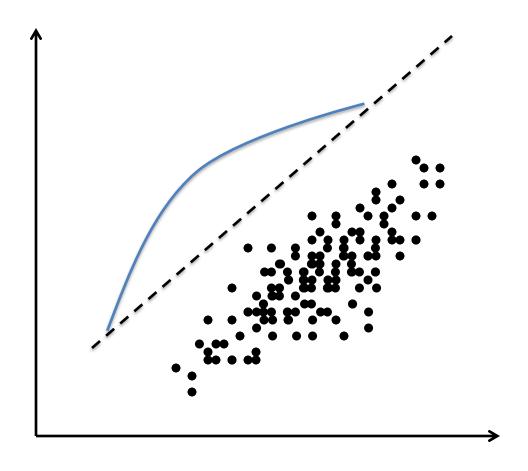
scvis	non-linear	Autoencoder (MF)	2018	https://doi.org/10.1038/s41467-018-04368-5
VASC	non-linear	Autoencoder (MF)	2018	https://doi.org/10.1016/j.gpb.2018.08.003

- -PCA is based on variance
- -PCA is the best angle to see and evaluate the data

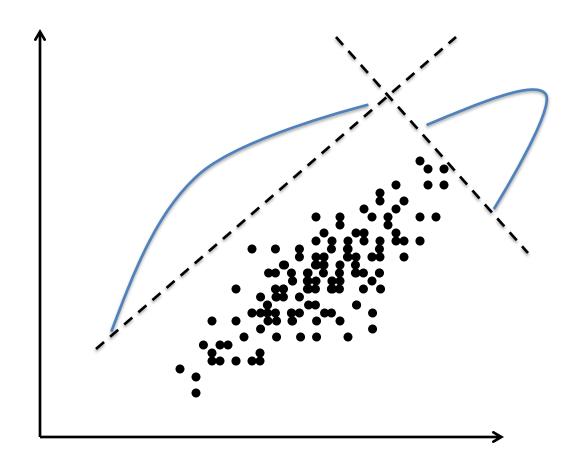
Which and how?

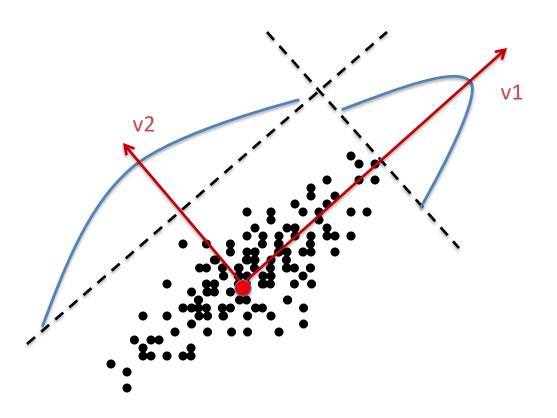


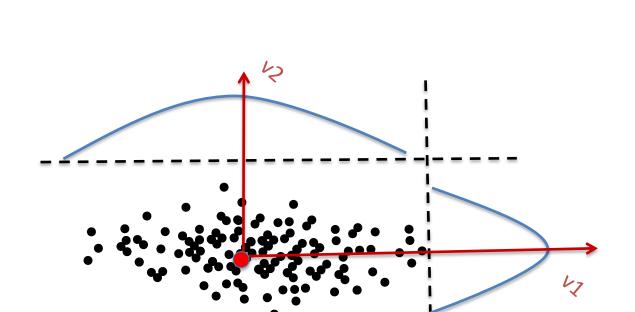
1. Largest variance first



2. Select uncorrelated principal axis (orthogonal)





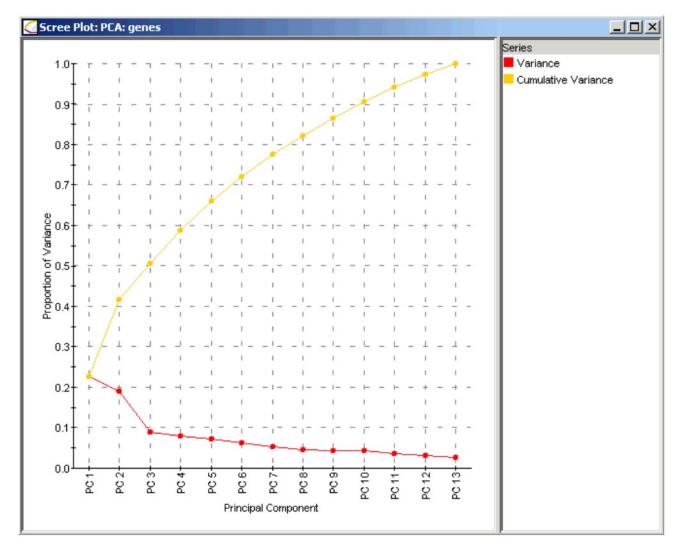


Mathematically

Calculate the eigenvectors of the **Covariance matrix** are the directions of the axes where there is the most variance (this is something you can prove mathematically!)

eigenvalues are the coefficients attached to eigenvectors, which give the amount of variance carried in each Principal Component.

After having the principal components, to compute the percentage of variance (information) accounted for by each component, we divide the eigenvalue of each component by the sum of eigenvalues.



Scree Plot for Genetic Data. (Source.)

https://towardsdatascience.com/a-one-stop-shop-for-principal-component-analysis-5582fb7e0a9c

Dimentionality reduction: PCA doesn't fit

- It is a **LINEAR** method of dimensionality reduction
- It is an **interpretable** dimensionality reduction
- Data is usually **SCALED** prior to PCA (Z-score | see ScaleData in the Seurat)
- The TOP principal components contain higher variance from the data
- Can be used as **FILTERING**, by selecting only the top significant PCs
 - PCs that explain at least 1% of variance
 - Jackstraw of significantp-values
 - The first 5-10 PCs
 - Scater library describes correlation between PCs and metadata, take PCs until metadata information is covered

Problems:

- The two first PC in SC-RNAseq often account for only few percent of the total variance
- It performs poorly to separate cells in 0-inflated data types (because of it non-linearity nature)
- Cell sizes and sequencing depth are usually captured in the top principal components

In R, Elbow plot

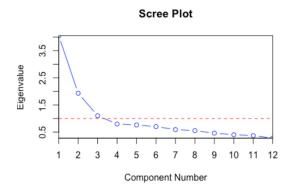
RunPCA – Computes the PCA with default : 50 pcs.

Check Elbow plot to see if 50 pcs are explaining well your data.

RunPCA will output a message with the genes contributing most to the PC (positif and negatif).

Uses irlba: Fast Truncated Singular Value Decomposition and Principal Components Analysis for Large Dense and Sparse Matrices (!!Approximation of PCA). Usually first PCs only account for few percentages of the total variance.

obj <-RunPCA(obj)
ElbowPlot(obj,ndims=50)</pre>



Wikipedia: https://en.wikipedia.org/wiki/Scree_plot



T-SNE

T-SNE

T-SNE = t-distributed stochastic neighborhood embedding

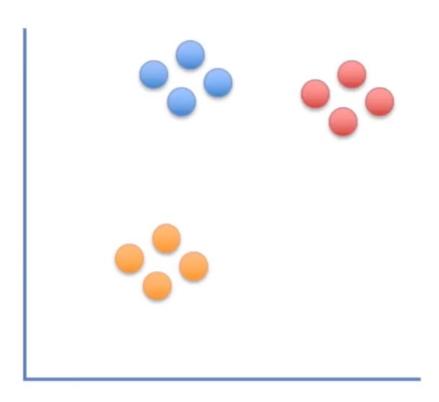
Laurens van der Maaten, Geoffrey Everest Hinton

http://www.jmlr.org/papers/volume9/vandermaate n08a/vandermaaten08a.pdf

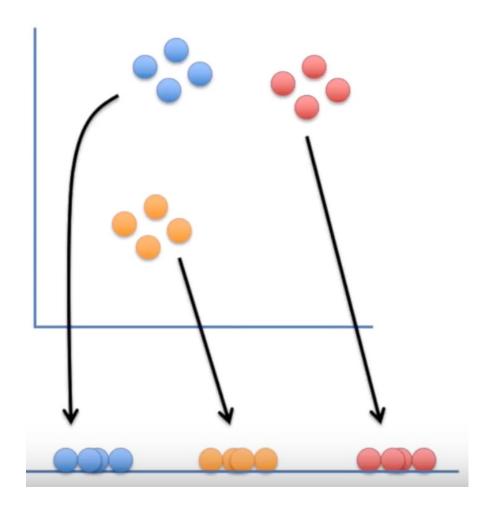
https://www.youtube.com/watch?v=NEaUSP4YerM

Many of the following figures are inspired by this youtube link check out his channel!
(StatQuestion with Josh Starmer)

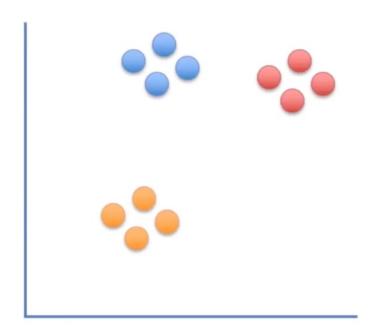
Start with a dataset

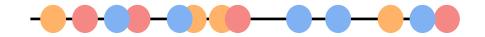


Find a right way to reduce dimension

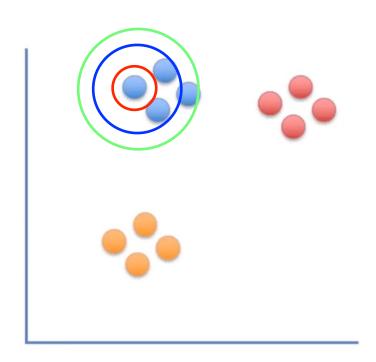


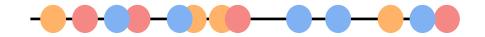
Basic idea (!! set a seed)





Normal distribution around a point





We calculate

The similarity of datapoint A to datapoint B is the conditional probability, that A would pick B as its neighbor, if neighbors were picked in proportion to their probability density under a Gaussian centered at B, written p_A|B.

$$p_A|A = 0$$

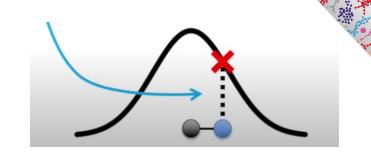
The variance of this normal distribution depends on the density around C (the more cells closer to C the lower the variance of this normal distribution will be).

Steps

- 1. Take a point A.
- 2. Take another point B
- 3. Plot that point on a normal distribution distributed around A.
- 4. Take another point B and plot it on that distribution, this will be called the unscaled similarity.

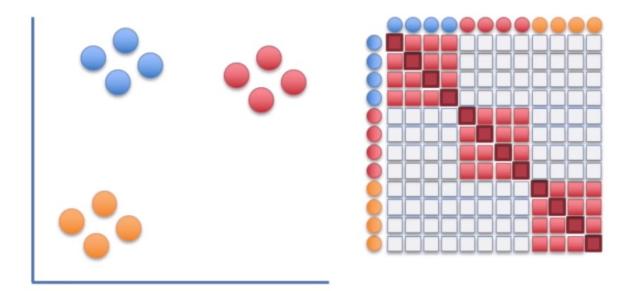


Steps



- 5. This is done for all the points. Distant points will have a very low similarity, whereas close points a very high similarity. 6. These unscaled similarities are then scaled so that they add up to one.
- 7. The similarity between A and B might be different than the similarity between B and A, so to correct for that the mean of the two values is taken.

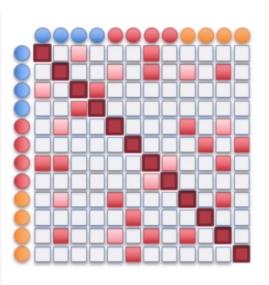
Illustration

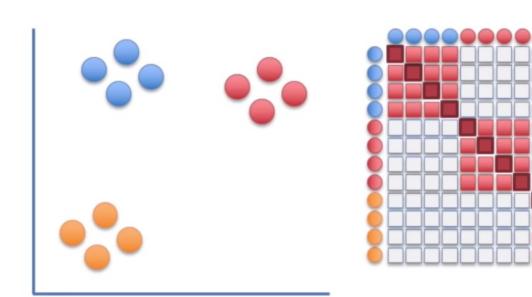


On the projection

Do the same into the randomly projected points.

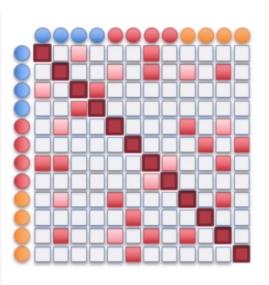
Using a t-distribution instead of a normal distribution.

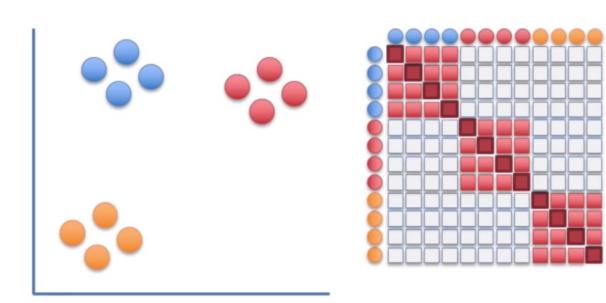




On the projection

Move points little by little and redo calculation until you are « as close as possible » to the original similarity matrix or you reach a certain number of iteration (chosen by the user).





« As close as possible »

To measure the minimization of the sum of difference of conditional probability t-SNE minimizes the sum of Kullback-Leibler divergence of overall data points using a gradient descent method.

In other words: tSNE minimizes the divergence between two distributions: a distribution that measures pairwise similarities of the input objects and a distribution that measures pairwise similarities of the corresponding *low*-dimensional points in the embedding

To measure the minimization of the sum of difference of conditional probability t-SNE minimizes the sum of Kullback-Leibler divergence of overall data points using a gradient descent method.

$$C = \sum_{i} KL(P_i||Q_i) = \sum_{i} \sum_{j} p_{j|i} \log \frac{p_{j|i}}{q_{j|i}},$$

Parameters for T-sne

perplexity = $30L => linked to parameter \sigma i$ momentum = 0.5, => linked to optimisation final_momentum = 0.8, => linked to optimisation

A cool webpage:

https://distill.pub/2016/misread-tsne/

(used to generate the figures in the next slides)

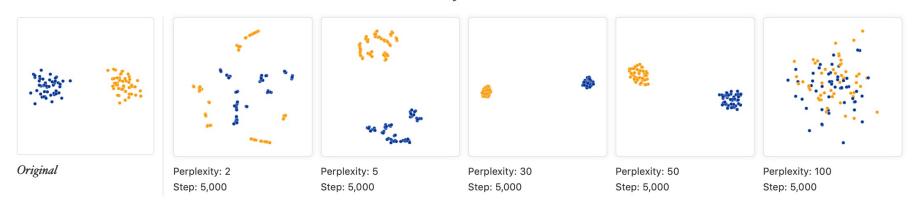
Getting the most from t-SNE may mean analyzing multiple plots with different perplexities.

The perplexity can be interpreted as a smooth measure of the effective number of neighbors

$$Perp(P_i) = 2^{H(P_i)},$$

where $H(P_i)$ is the Shannon entropy of P_i measured in bits

$$H(P_i) = -\sum_j p_{j|i} \log_2 p_{j|i}.$$



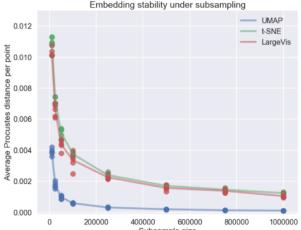
Between cluster distances do not matter!

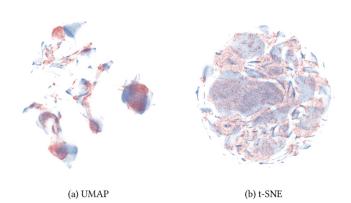


Dimentionality reduction: UMAP

UMAP: Uniform Manifold Approximation and Projection

- It is a NON-LINEAR graph-based method of dimensionality reduction
- UMAP assumes that there is a manifold in the dataset, it could also tend to cluster noise.
- Very efficient O(n)
- Can be run from the top PCs (e.g.: PC1 to PC10)
- · Can use any distance metrics!
- Can integrate between different data types (text, numbers, classes)
- It is no longer completely stochastic as t-SNE
- Defines both LOCAL and GLOBAL distances
- Can be applied to new data points





UMAP

UMAP: Uniform Manifold Approximation and Projection for Dimension Reduction

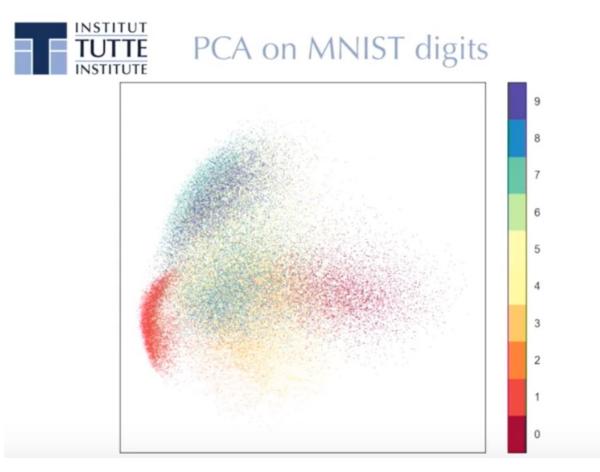
Leland McInnes (Mathematician), John Healy (Computing theorist), James Melville (Computing in R)

https://arxiv.org/abs/1802.03426

https://www.youtube.com/watch?v=nq6iPZVUxZU

https://umap.scikit-tda.org/parameters.html

PCA is good, but one can do better!

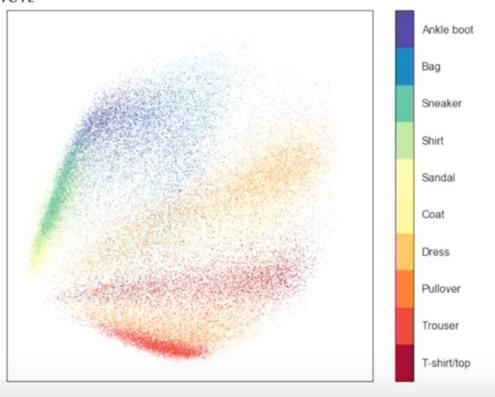


From L.McInnes, SciPy 2018

PCA is good, but one can do better!



TUTTE PCA on Fashion MNIST

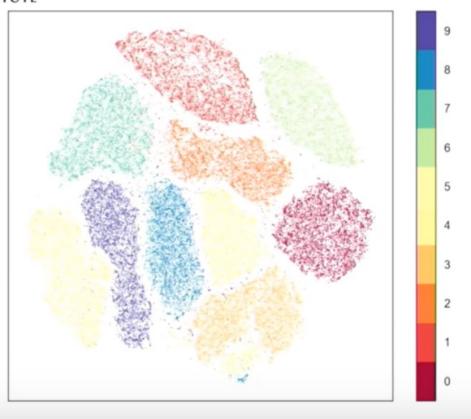


See the global structure and Interpretable axis

T-SNE manages to see the local structure

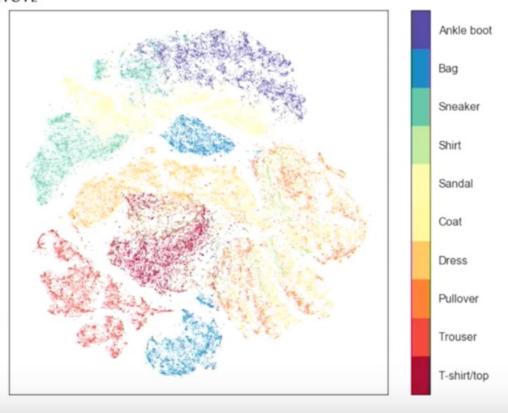


TUTTE t-SNE on MNIST digits



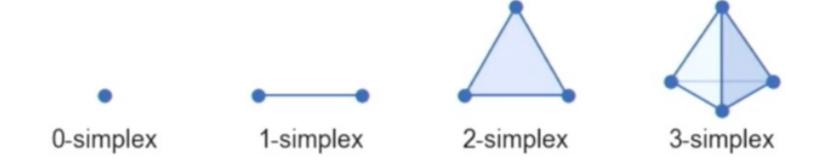
T-SNE manages to see the local structure



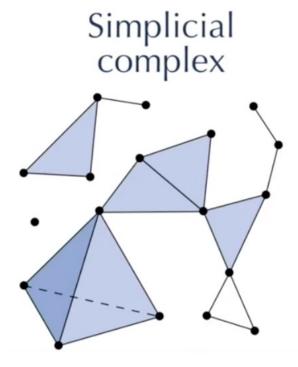


From L.McInnes, SciPy 2018

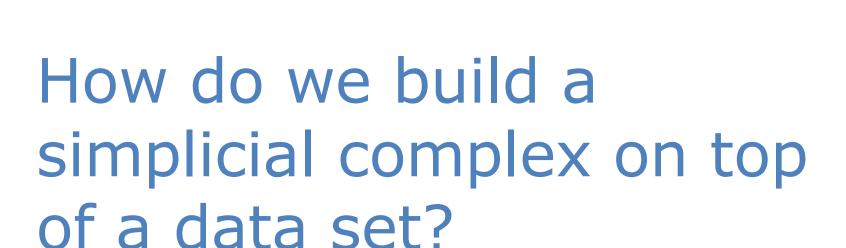


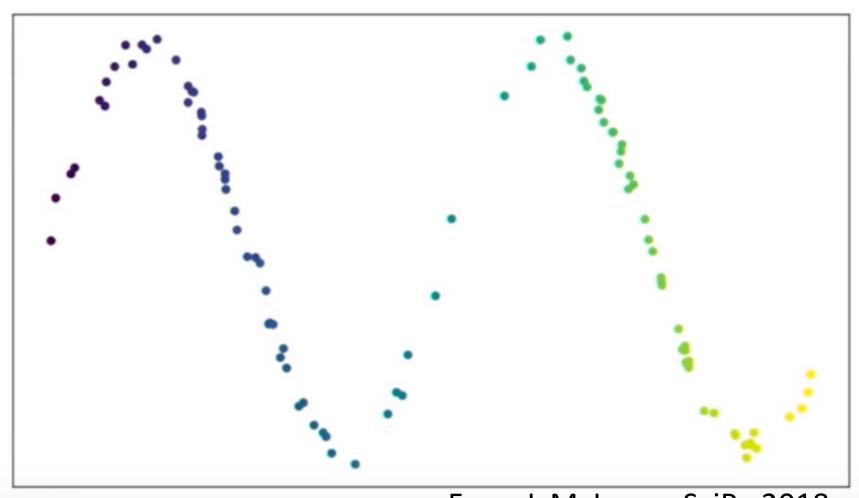






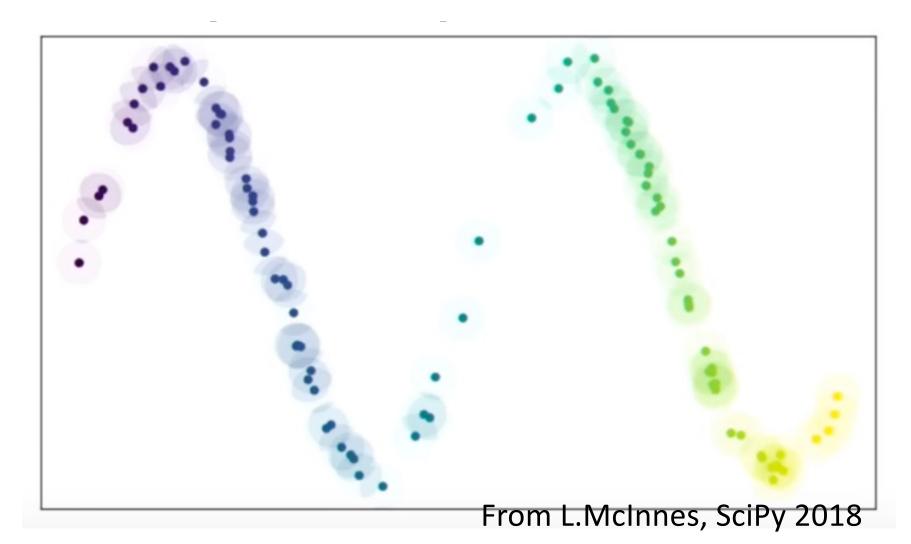
- 1. Combinatorial
- 2. Simple to implement
- 3. Keeps the information of the global structure
- 4. Nice theorems exist on those (Nerve theorem)



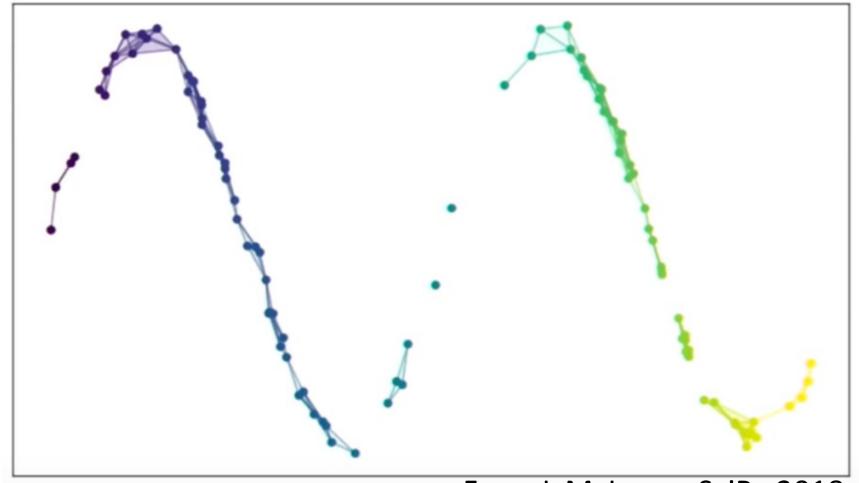


From L.McInnes, SciPy 2018

Step 1: draw unit-balls with a

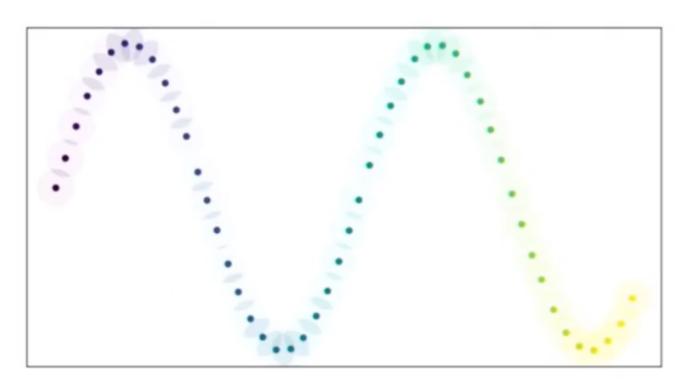


Step 2: Draw the Nerve of that



From L.McInnes, SciPy 2018

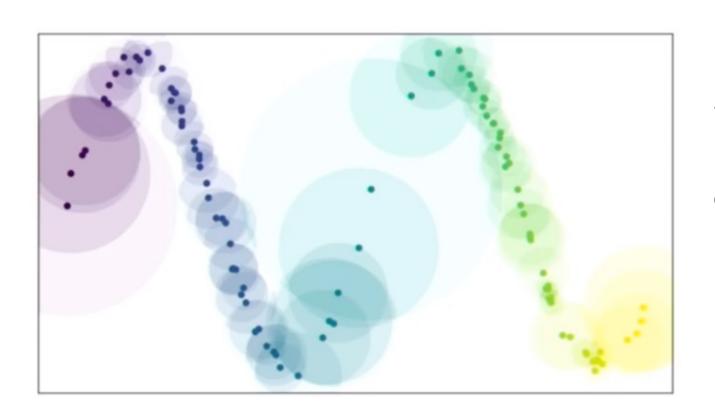
The data is not uniformly distributed on the underlying manifold



However... Data is not so nicely distributed

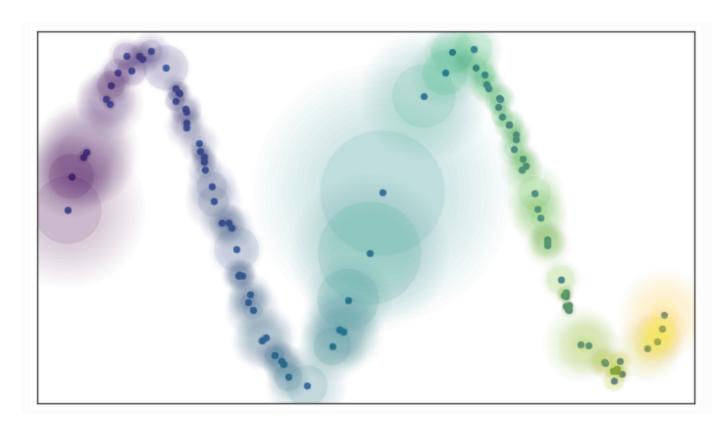
Solution: We vary the notion of metric and effectively the data will be with that metric uniformly distributed on the underlying manifold

How it looks like on the example



The radius of each ball is equal to one.

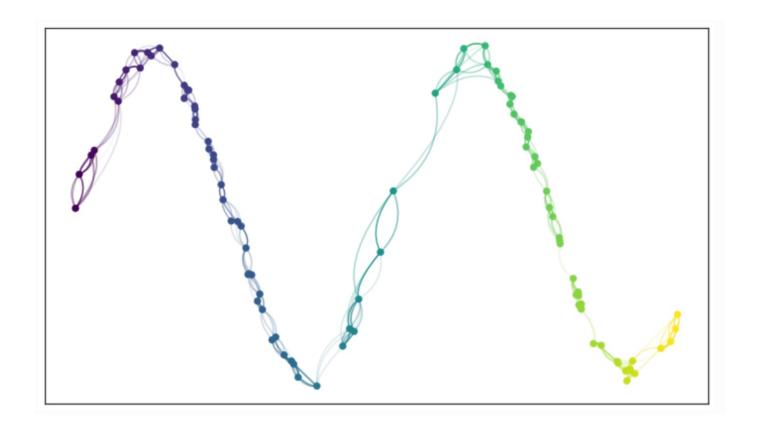
How it looks like on the example



Equivalent to choosing a cover of balls with varying radia. This is what Fuzzy covers try to do.

There are nice theorems again justifying that all of this is valid.



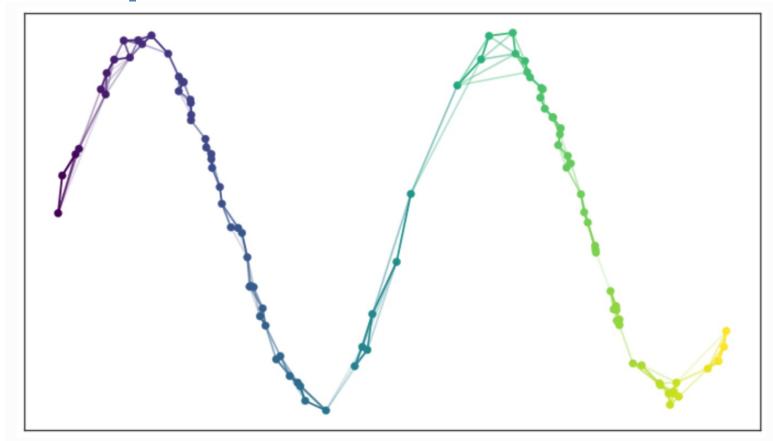


But we needed a (weighted) simplicial complex...

$$f(a,b) = a+b - a*b$$

Solving the problem...

New simplicial complex





The second assumption: the manifold is locally connected.

They use that for mathematics to work but has as an implication that in practice you will not find isolated points in your dataset.

Dimension reduction

Now, UMAP is a dimension reduction method. Let us say you would like to project the data onto IR²
It will therefore take Y ={y1,...,yN} in IR²

Compute the fuzzy topological considering IR² to be the underlying manifold.

Optimizing this dimension reduction

Given fuzzy simplicial set representations: X and Y, a means of comparison is required.

For the purpose of calculations only the 1-skeleton of the fuzzy simplicial sets is considered (the l-skeletons are calculated using the 1-skeleton and can therefore be shown to be negligible)

To compare two fuzzy sets we will make use of fuzzy set *cross entropy*.

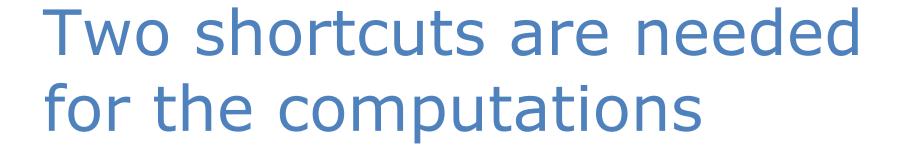
Get the clumps right

$$\sum_{a \in A} \mu(a) \log \left(\frac{\mu(a)}{\nu(a)} \right) + (1 - \mu(a)) \log \left(\frac{1 - \mu(a)}{1 - \nu(a)} \right)$$
Get the gaps right



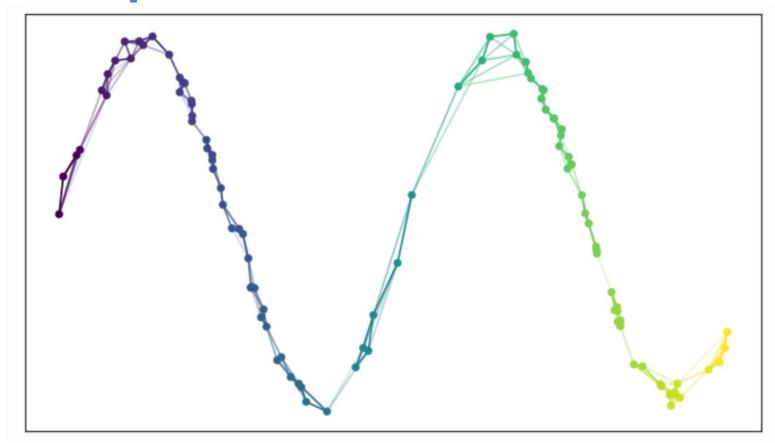
The first phase consists of constructing a fuzzy topological representation (edges and weights).

The second phase is optimizing the low dimensional representation to have as close as possible a fuzzy topological representation as measured by cross entropy.

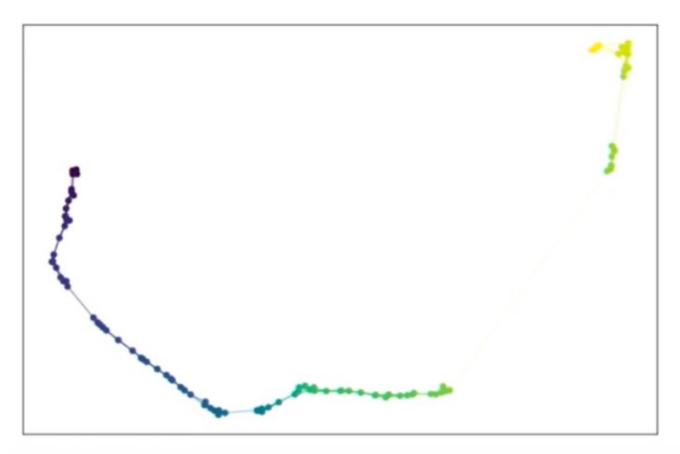


NNdescent: kNN approximation algorithm stochastic gradient descent + negative sampling trick: Algorithms for optimizing the cross entropy.

New simplicial complex



How the UMAP embedding looks



From L.McInnes, SciPy 2018

Input parameters

X: the data

n: the neighborhood parameter: number of neighbors to consider when approximating the local metric

d: the target embedding dimension (2 usually)

min-dist: »beauty» parameter for the local embedding in 2D: the desired separation between close points in the embedding space: this determines how closely points can be packed together in the low dimensional representation

n-epochs: optimization parameter for the local embedding in 2D the number of training *epochs* (batches) to use when optimizing the low dimensional representation.

Some parameters in Seurat:

```
n_neighbors = 30L,

min_dist = 0.3,

metric = "correlation",

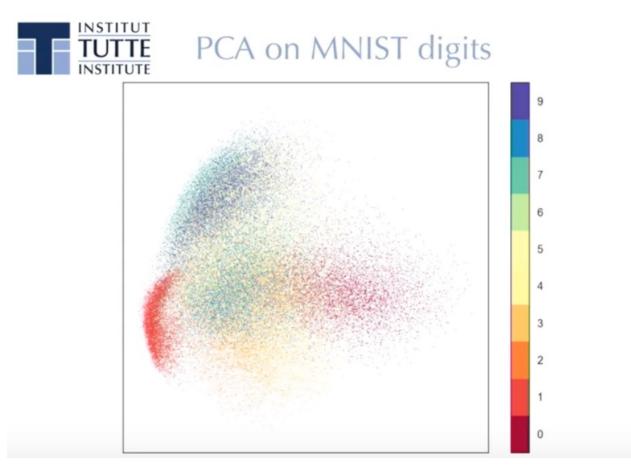
seed.use = 42,

n_epochs=None
```

Comparing tSNE and UMAP in terms of computation time

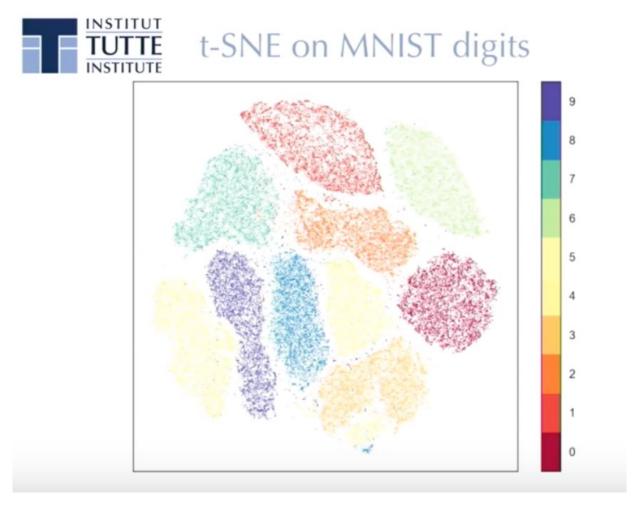
- 2" - "	t-SNE	UMAP	
COIL20	20 seconds	7 seconds	
MNIST	22 minutes	98 seconds	
Fashion MNIST	15 minutes	78 seconds	
GoogleNews	4.5 hours	14 minutes	

PCA is good, but one can do better!

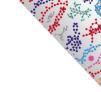


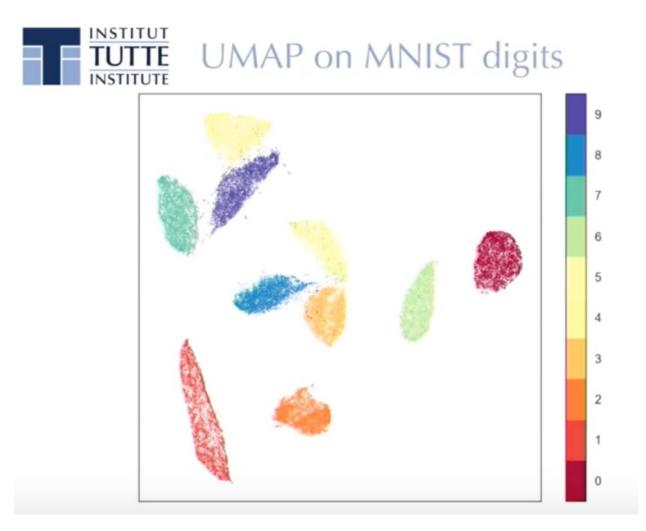
From L.McInnes, SciPy 2018

T-SNE manages to see the local structure



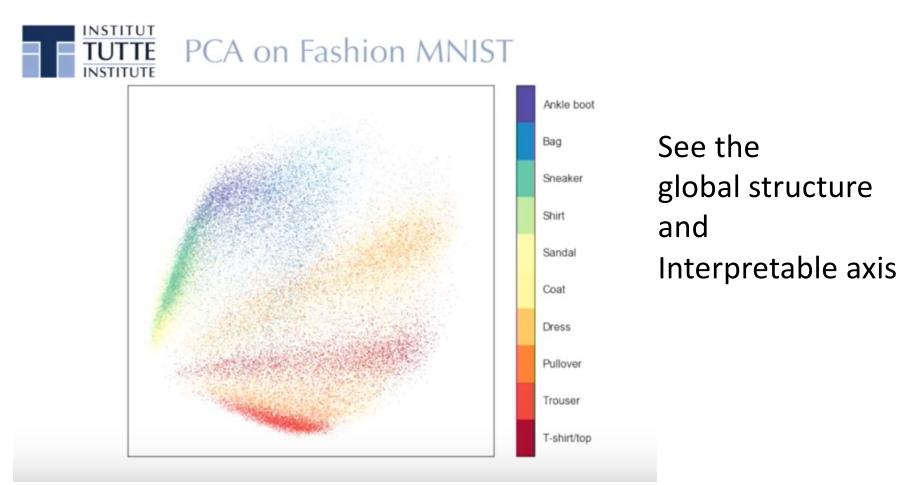
UMAP





From L.McInnes, SciPy 2018

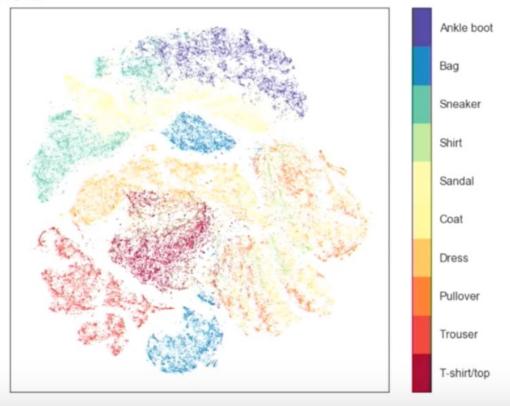




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T-SNE manages to see the local structure

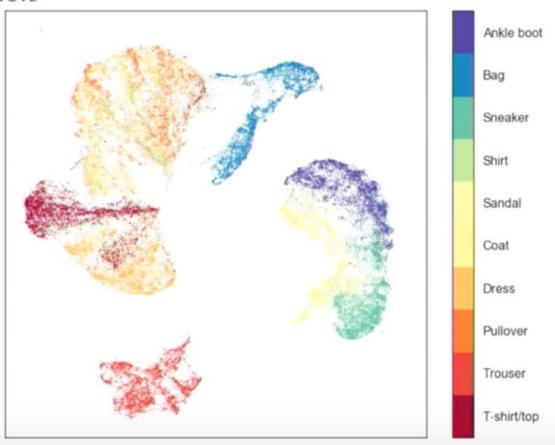


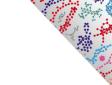


From L.McInnes, SciPy 2018

UMAP







	Seurat v3	Scater	Pagoda v2	Monocle v3
→	PCA ICA	PCA - MDS	PCA - -	PCA ICA -
=	tSNE (BH, Flt) UMAP -	tSNE (BH) UMAP -	tSNE (BH) - LargeVis	tSNE (BH) UMAP -
	Diff. Maps -	Diff. Maps -	lsomap -	- DDRTree
	PHATE -	-	-	- SimplePPT

obj <-RunPCA(obj)
obj <-RunTSNE(obj)
obj <-RunUMAP(obj)</pre>